



Wow moment: Visit a city centre		
English text types	Writing	SPAG
<p><b>Core text:</b> Scribbleboy - Philip Ridley</p> <p><b>Weeks 1-3:</b> The Tin Forest - Helen Ward Journey story, focussing on setting.</p> <p><b>Weeks 4-6:</b> Journey to the Jungle Diary entry.</p>	<ul style="list-style-type: none"> <li>Use conjunctions to express time and cause.</li> <li>Express time, place and cause using conjunctions [for example, when, before, after, while, so, because].</li> <li>Vary long and short sentences:</li> <li>Long sentences to add description or information.</li> <li>Short sentences for emphasis and making key points.</li> <li>Ellipses to keep the reader hanging on.</li> <li>Use paragraphs to group related information.</li> <li>Use headings and sub headings.</li> </ul> <p><b>Reading</b> Children will read a range of texts; fact and fiction. They will be introduced to VIPERS - vocabulary, infer, predict, explain, retrieve and summarise.</p>	<ul style="list-style-type: none"> <li>Add an apostrophe for plural possession.</li> <li>Understand what a main clause is and it's features.</li> <li>Spell common exception words (some will be sent home to learn).</li> <li>Use a range of sentences in writing and punctuate correctly (, . ! ?).</li> <li>Use inverted commas to punctuate direct speech.</li> <li>Use prefixes; un-,dis-, mis-, in- and im-.</li> </ul>
Maths	Tables and Mental Maths	MFL
<p><b>Week 1 Multiplication and Division</b> - multiply 2-digit numbers by a 1-digit number with no exchanging and exchanging. Divide numbers and understand remainders.</p> <p><b>Week 2-3 Money</b> - count money using pence and pounds. Understand the value of money to convert pounds and pence. Add and subtract money, including giving change.</p> <p><b>Week 5-6 Statistics</b> - draw and understand tally charts, pictograms and bar charts. To interpret tables.</p>	<p>x2, x5, x10, x3, x4 and 8 tables</p>	<p><b>Los Numeros 15-31</b></p> <p><b>Classroom Instructions</b></p>
Science	Computing	PSHE
<p><b>Awe and Wonder</b></p> <ul style="list-style-type: none"> <li>Why do cats eyes glow at night?</li> <li>What are sunglasses for?</li> <li>Why do shadows change?</li> </ul>	<p><b>Logical reasoning: sandwich maker</b></p> <ul style="list-style-type: none"> <li>use the internet to find appropriate information about Horden</li> <li>create a leaflet of findings.</li> <li>focus on the language of coding and will create some highly detailed and specific instructions for a sandwich bot.</li> <li>create the code and follow it carefully to make a sandwich and debug the instructions if needed.</li> </ul>	<p><b>Healthy Me</b></p> <ul style="list-style-type: none"> <li>understand how exercise effects the body</li> <li>know about calories, fats and sugar and how these effects the body</li> <li>knowledge and attitude about drugs</li> <li>keeping safe and emergency services</li> <li>understand about how complex our bodies are and how to take care of it</li> </ul>
		RE
		<p><b>What can we learn about Christian worship and beliefs by visiting churches?</b></p> <p><b>What do Christians remember on Palm Sunday?</b></p>
Geography	PE	
<ul style="list-style-type: none"> <li><b>Why do we have cities?</b></li> <li>human geography - describing and understanding key aspects of types of settlement and land use, functions and economic activity in cities.</li> <li>Revise countries, capitals and surrounding seas of the UK.</li> <li>Naming and locating counties and cities of the UK. Revision on North, South, East and West</li> <li>OS map skills</li> </ul>	<p><b>Games 3 - Touchball</b></p> <ul style="list-style-type: none"> <li>To use running, jumping, throwing and catching in isolation and in combination.</li> <li>To play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending.</li> </ul> <p><b>OAA</b></p> <ul style="list-style-type: none"> <li>Use running, jumping, throwing and catching in isolation and in combination.</li> <li>Develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics].</li> </ul>	
Art/DT	Music	
<p><b>Graffiti</b></p> <p><b>Structures - city building.</b></p> <ul style="list-style-type: none"> <li>Pupils explore pavilion structures, learning about what they are used for and investigating how to create strong and stable structures before also designing and creating their own pavilions, complete with cladding.</li> </ul> <p><b>Electrical systems - game.</b></p> <ul style="list-style-type: none"> <li>Children are introduced to static electricity and based on scientific understanding of positive and negative charges. They observe the effects of static electricity on objects such as plastic straws, tissue paper and glitter. They will then consider ways of using static electricity as part of a simple game that they will make.</li> </ul>	<p><b>The Dragon's Song</b></p> <ul style="list-style-type: none"> <li>Explore music from around the world</li> <li>Use of instruments such as glockenspiels</li> <li>Improvising using a few notes</li> <li>Performing and sharing music with each other</li> </ul>	