



Curriculum Half Termly Overview



Topic - Blue Abyss

Year group - 4

Term - Summer 2

Wow moment:

English text types	SPAG
<p>Core Texts: Parrots of the Caribbean - Adam Bushnell</p> <p>Model text: The Boat</p> <p>Children will rehearse this story using actions until they know the story well. We will then create story maps to represent the story and further internalise the plot. Then, we will pick out the key features of the story and look at features of a fantasy story. We will build up to writing our own story at the end of the unit.</p> <p>Text type: Warning</p> <p>Focus: Suspense and action</p> <p>Later in the half term, children will watch a short video and be taught English lessons based around the story they watch.</p> <p>Film unit - The Catch</p> <p>Children will also have the opportunity to explore non-fiction texts and focus on the layout and features used before creating their own.</p> <p>Non-fiction: How a Jellyfish Stings</p> <p>Text type: Explanation</p>	<p>Children will work on new spelling rules, including:</p> <ul style="list-style-type: none"> • Spell using the suffix -ation. • Spell using the suffix -ly. • Spell using the suffix -ous. • Spell words with endings which sound like /ʃən/, spelt -tion, -sion, -ssion, -cian. <p>Children will work on using a sentence of 3 for action e.g. Sam rushed down the road, jumped on the bus and sank into his seat. The Romans enjoyed food and loved marching but hated the weather.</p>

Maths	Tables and Mental Maths	MFL
<p>Weeks 1-3 Fractions</p> <p>The children will begin this unit by learning how to count up and down in hundredths. They will then focus on dividing a one or two-digit number by 100 and being able to talk about what happens. Children will spend time practising writing decimals and then move on to adding and subtracting fractions.</p> <p>Weeks 4-6 Shape</p>	<ul style="list-style-type: none"> • 2x, 5x, 10x • 3x, 4x, 8x • 6x, 7x, 9x • 11x, 12x 	<p>Unit 10 Meses del año Months of the year</p>
Science	Computing	PSHE
<p>Living Things and their Habitats</p> <p>Are all sea creatures the same? How does pollution affect habitats?</p>	<p>Coding: Scratch</p>	<p>Changing Me - children will explore changes in humans as we grow.</p>
Geography	History	RE
<p>In this unit children will carry out fieldwork in the local area. They will also explore the question 'What happens when the land meets the sea?'</p>		<p>Children will explore the question 'Why do people visit Durham Cathedral today?'</p>
Art	D&T	Music
	<p>Electrical Systems: Fan boat</p>	<p>Reflect, Rewind and Replay - Classical</p> <p>In this unit children will have the opportunity to explore the history of music. They will practise using musical language and have the chance to consolidate previous learning by playing games, singing songs and using the glockenspiel.</p>