



Curriculum Half Termly Overview



Playlist

Year group - 4

Term - Autumn 2

Wow moment:

Pek and Wanley - Live acoustic band

English text types		SPAG	
<p>Core Texts: Poems to Perform - edited by Julia Donaldson</p> <p>Week 1: Poetry</p> <p>Week 2 - 4: Short narratives</p> <p>Week 5: Lyrics</p> <p>Week 6: Posters</p> <p>Week 7: Information leaflets</p>	<p>Unit 2 Pronouns</p> <ul style="list-style-type: none"> Choosing nouns or pronouns appropriately for clarity to avoid repetition. Appropriate choice of pronoun or noun within and across sentences to avoid repetition. 	<p>Unit 3 Fronted Adverbials</p> <ul style="list-style-type: none"> Using fronted adverbials. Fronted adverbials. Using commas after fronted adverbials. Use commas after fronted adverbials. 	
Maths	Tables and Mental Maths	MFL	
<p>Week 1-4: Number - Addition and subtraction</p> <p>Week 5: Number - Perimeter</p> <p>Week 6 -8: Multiplication and Division</p>	<ul style="list-style-type: none"> 2x, 5x, 10x 3x, 4x, 8x 6x, 7x, 9x 	<ul style="list-style-type: none"> Spanish - Unit 2 Canciones y juegos (Songs and games) 	
Science	Computing	PSHE	
<ul style="list-style-type: none"> Find patterns between the volume of a sound and the strength of the vibrations that produced it. Identify how sounds are made, associating some of them with something vibrating. Recognise that vibrations from sounds travel through a medium to the ear. Find patterns between the pitch of a sound and features of the object that produced it. Recognise that sounds get fainter as the distance from the sound source increases 	<ul style="list-style-type: none"> Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information. 	<ul style="list-style-type: none"> N/A 	
		<p style="text-align: center;">RE</p> <ul style="list-style-type: none"> Why do Christians call Jesus the light of the world? 	
Geography	History	PE	
<ul style="list-style-type: none"> Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied. 	<ul style="list-style-type: none"> N/A 	<ul style="list-style-type: none"> Football - Coach Gymnastics 	
Art	D&T	Music	
<ul style="list-style-type: none"> Learn about great artists, architects and designers in history. 	<ul style="list-style-type: none"> Investigate and analyse a range of existing products. Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups. Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities. Evaluate their ideas and products against their own design criteria and consider the views of others to improve their work. 	<ul style="list-style-type: none"> Appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians. Listen with attention to detail and recall sounds with increasing aural memory. Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression. Develop an understanding of the history of music. Improvise and compose music for a range of purposes using the interrelated dimensions of music. 	